

MCC Modified Filename

D:\Test_Projects\Forum\USART_SPI_HOST_DMA\USART_SPI_HOST_DMA.X\.\src\config\default\peripheral\uart\plib_usart0.c

Graphical Textual

MCC Updated Code : Generated

```
static void USART0_ErrorClear( void )
{
    uint32_t dummyData = 0U;

    if ((USART0_REGS->US_CSR & (US_CSR_USART_OVRE_Msk | US_CSR_USART_PARE_Msk | US_CSR_USART_FFE_Msk)) != 0U)
    {
        /* Clear the error flags */
        USART0_REGS->US_CR = US_CR_USART_RSTSTA_Msk;

        /* Flush existing error bytes from the RX FIFO */
        while ((USART0_REGS->US_CSR & US_CSR_USART_RXRDY_Msk) != 0U)
        {
            dummyData = USART0_REGS->US_RHR & US_RHR_RXCHR_Msk;
        }

        /* Ignore the warning */
        (void)dummyData;
    }
}
```

volatile static USART_OBJECT usart0Obj;

```
static void __attribute__((used)) USART0_ISR_RX_Handler( void )
{
    uint32_t rxData = 0U;
    uint8_t* pu8Data = (uint8_t*)usart0Obj.rxBuffer;
    uint16_t* pul6Data = (uint16_t*)usart0Obj.rxBuffer;

    if(usart0Obj.rxBusyStatus == true)
    {
        size_t rxSize = usart0Obj.rxSize;
        size_t rxProcessedSize = usart0Obj.rxProcessedSize;

        while((USART0_REGS->US_CSR & US_CSR_USART_RXRDY_Msk) != 0U) && (rxSize > rxProcessedSize)
        {
            rxData = (USART0_REGS->US_RHR & US_RHR_RXCHR_Msk);
            if ((USART0_REGS->US_MR & US_MR_USART_MODE9_Msk) != 0U)
            {
                pul6Data[rxProcessedSize] = (uint16_t)rxData;
            }
        }
    }
}
```

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Merge Result : plib_usart0.c

```
static void USART0_ErrorClear( void )
{
    uint32_t dummyData = 0U;

    if ((USART0_REGS->US_CSR & (US_CSR_USART_OVRE_Msk | US_CSR_USART_PARE_Msk | US_CSR_USART_FFE_Msk)) != 0U)
    {
        /* Clear the error flags */
        USART0_REGS->US_CR = US_CR_USART_RSTSTA_Msk;

        /* Flush existing error bytes from the RX FIFO */
        while ((USART0_REGS->US_CSR & US_CSR_USART_RXRDY_Msk) != 0U)
        {
            dummyData = USART0_REGS->US_RHR & US_RHR_RXCHR_Msk;
        }

        /* Ignore the warning */
        (void)dummyData;
    }
}

static void custom_config(void)
{
    // Custom Config
}
```

```
volatile static USART_OBJECT usart0Obj;

static void __attribute__((used)) USART0_ISR_RX_Handler( void )
{
    uint32_t rxData = 0U;
    uint8_t* pu8Data = (uint8_t*)usart0Obj.rxBuffer;
    uint16_t* pul6Data = (uint16_t*)usart0Obj.rxBuffer;

    if(usart0Obj.rxBusyStatus == true)
    {
        size_t rxSize = usart0Obj.rxSize;
        size_t rxProcessedSize = usart0Obj.rxProcessedSize;

        while((USART0_REGS->US_CSR & US_CSR_USART_RXRDY_Msk) != 0U) && (rxSize > rxProcessedSize)
        {
        }
    }
}
```

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