

XDMAC_CUBCx.UBLEN

buffer0

buffer1

buffer0

buffer1

buffer0

XDMAC_CCx.INITD

XDMAC_CUBCx.UBLEN

0

buffer1.ublen

buffer0.ublen

XDMAC_CNDAX.NDA

buffer1.nda

buffer0.nda

